The Instruction Game

Domain:
Access to information from written texts

Benchmark:
Find and follow short and simple directions and instructions in familiar contexts

Description:
In this task, pupils are required to follow a series of instructions that are presented in game form. Pupils are given a game board and a picture. Each space on the game board contains an instruction to be carried out on the picture. The pupils answer a series of multiple choice questions, marking their answers. Each answer determines the number of spaces that should be moved on the game board.*

When the pupil lands on a particular space, he or she circles the number of the space, reads the instruction, and marks the picture as directed.

Note: Assessment of this task should be based on the pupils' ability to follow instructions and not on their artistic abilities.

* Pupils can use erasers, sharpeners or coins as playing pieces.

Rationale for choice of topic:
Most pupils this age like to play board games and to draw. The completed task will show understanding of the language of instructions, prepositions of place, and possessive form as well as basic vocabulary. The question and board game format ensures multiple outcomes.

Suggestions for implementation (prior to and/or during):
Pupils should practice following instructions (e.g., walk to the front of the classroom; write your name on the board; draw three circles on a page). The instructions should include colors, numbers, prepositions of place, and possessives. These instructions can be given orally or in writing.

During implementation, read the general instructions with the class and make sure they understand what to do. Pupils should have both the questions and the game board in front of them as they work.

Note: It is very important to teach pupils how to use a checklist before they are given this performance task.
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Materials needed:
Each pupil should have a playing piece (eraser, sharpener, or other); a pencil; and blue, green, brown, and yellow crayons or markers.

Suggested time allotment:
One lesson

Prerequisites:
- Knowledge of vocabulary pertaining to house, transportation, garden, and animals
- Knowledge of the imperative (command form)
- Knowledge of prepositions of place
- Knowledge of the possessive form
# The Instruction Game

<table>
<thead>
<tr>
<th>Points</th>
<th>Questions</th>
<th>Game Board</th>
<th>Accuracy</th>
<th>Understanding</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>✦ Marked answers to all 5 questions</td>
<td>✦ Circled 5 spaces on the board</td>
<td>✦ Circled the 5 appropriate spaces on the board</td>
<td>✦ Followed 5 instructions correctly</td>
</tr>
<tr>
<td>4</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>✦ Marked answers to 3 of the questions</td>
<td>✦ Circled 3 spaces on the board</td>
<td>✦ Circled 3 appropriate spaces on the board</td>
<td>✦ Followed 3 instructions correctly</td>
</tr>
<tr>
<td>2</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>✦ Marked the answer to 1 question</td>
<td>✦ Circled 1 space on the board</td>
<td>✦ Circled 1 appropriate space on the board</td>
<td>✦ Followed 1 instruction correctly</td>
</tr>
</tbody>
</table>